

PORTFOLIO & RESUME



ABOUT

ILLUSTRATION, CHARACTER-DESIGN & CONCEPT ART

Hello, my name is Valeriya Topp. I am classically academically trained artist and B.A. Designer and work freelance as an illustrator, character designer and concept artist.

The main focus of my work is illustration and character design of people, animals and creatures; preferably, but not exclusively, in the subject areas of fantasy and folklore. I also illustrate backgrounds with landscapes and objects in natural and urban spaces.

I prefer to work in a realistic style, sometimes with slight stylization, as well as in a comic style.

I look forward to realizing your projects together with you!

QUALIFICATION

RELEVANT WORK EXPERIENCE

Freelance as Illustrator, Character Designer & Concept Artist

03/2023- Actual

Design working student

2020-2022 | The field of illustration, graphic and media design at Arbeiter-Samariter-Bund in Münster

Commission Artist

2013- 2016

CUSTOMERS

Original art sales for private clients and companies, private and corporate commissions

RELEVANT EDUCATION

Design studies

2018-2023 | Münster School of Design | Bachelor of Arts | Fokus on Media design | Average grade 1.5

Training as an artist

2011-2015 | Art College M. Grekovs in Rostov-on-don | Diploma and highschool | Graduation with distinction

Additional qualification

2007-2011 | Chinenovs Children's Art School in Rostov-on-Don

CONTACT

Web page: valeriyatopp.com

E-mail: valeriyatopp@mailbox.org

Telephone: +49 1575 804 7572

LINKS

[instagram.com/valeriyatopp_art](https://www.instagram.com/valeriyatopp_art)

[artstation.com/valeriyatopp](https://www.artstation.com/valeriyatopp)

[youtube.com/@valeriyatopp](https://www.youtube.com/@valeriyatopp)

SKILLS

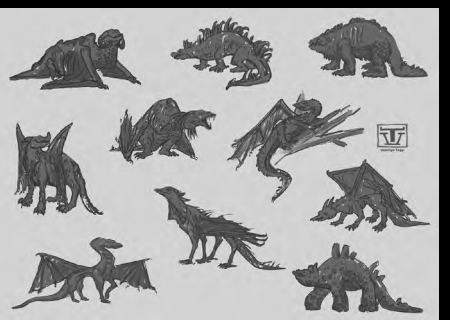
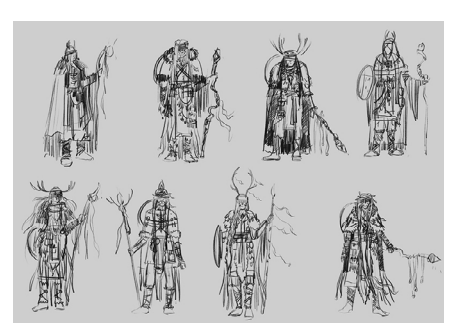
ART & ILLUSTRATION: digital and analogue painting and illustration, character design, concept art; art rules for still lifes, portraits, landscapes, architecture, composition, light and shadow conditions, black and white sketching, color theory, anatomy of humans and animals

DESIGN: graphic design, animation, video editing, 3D basics and 3D character design

PROGRAMME: Adobe Photoshop (90%), Adobe InDesign (80%), Adobe Illustrator (70%), Adobe After Effects (60%), Cinema4D (50%), ZBrush (70%), Substance Painter (50%)

LANGUAGES: German and English

MINI-PORTFOLIO*

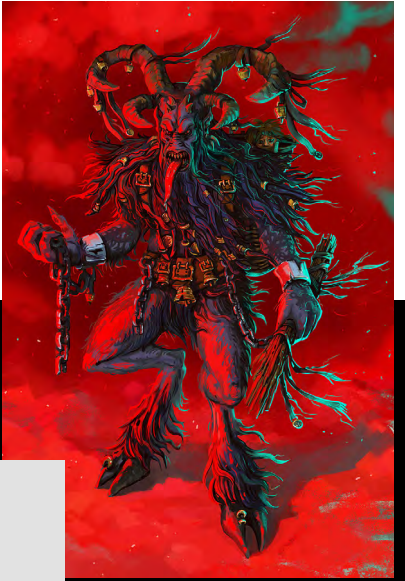
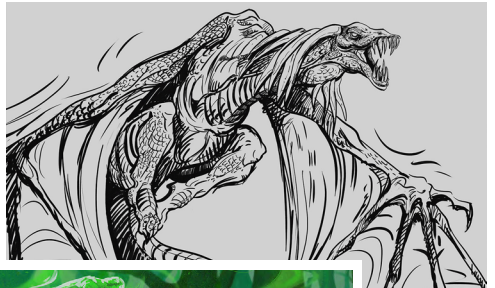
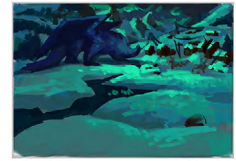


* This is a short presentation of my work. My detailed portfolio can be found on my website at www.valeriyatopp.com.

ILLUSTRATION

CHARACTER DESIGN

CONCEPT ART



COMIC ART